



A Path to the Digital Decade: common governance and coordinated investment for the EU's digital transformation by 2030

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#DigitalEU

European Commission

**#SOTEU** 

A successful digital transformation in Europe by 2030 needs structured and close cooperation between the EU and Member States in order to boost European digital capacities and capabilities around four cardinal points:



The proposed Path to the Digital Decade will establish an annual cooperation cycle and introduce a mechanism to coordinate investments between the Commission and Member States to reach the EU's 2030 Digital Decade targets.

### **DIGITAL SKILLS**

### Adults with basic digital skills

NOW 56%

TARGET 80%

### **Employed ICT specialists**

NOW †††† 8.4 million
TARGET †††††††† 20 million

## **DIGITAL INFRASTRUCTURES**

## Gigabit network coverage

NOW 59%

TARGET 100%
of households

#### **5G** coverage

TARGET Of p

of populated areas

#### The EU production of semiconductors, including processors, makes up

10% NOW

≥ 20% of world production in value TARGET







# There are 10,000 edge nodes

in the EU for better, secure and sustainable data processing.

By 2025, the first EU computer with quantum acceleration is paving the way for cutting-edge quantum capabilities.

### DIGITAL TRANSFORMATION OF BUSINESSES

#### **BUSINESSES USING**

**Cloud computing services** 

NOW

Big data

**Artificial Intelligence** 

SMEs with at least a basic level of digital intensity

NOW

TARGET |

There are

NOW

the number of unicorn startups in Europe

## DIGITALISATION OF PUBLIC SERVICES

**Online access to key public services** (related to career, studying, family, regular business operations, moving)

**75/100** citizens **84/100** businesses NOW

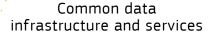
**All** citizens and business TARGET MANAGEM

**100%** of Europeans with access to digital health records & TARGET M **80%** using a digital id

**Multi-country projects** are large scale projects designed to facilitate the achievement of the targets for the digital transformation of the Union, and for industrial recovery. They will pool EU, national, and private resources to achieve progress in critical areas that no Member State could achieve on its own.

# Multi-country projects will facilitate investments in areas like:







Blockchain



Low-power processors



Pan-European deployment of 5G corridors



Highperformance computing



Secure quantum infrastructure and network of cybersecurity centres



Digital public administration



Digital innovation hubs



High-tech partnerships for digital skills

As well as other projects that are deemed necessary to help achieve the objectives of the Path to the Digital Decade due to changing social, economic, or environmental developments.

# Main steps in the creation of multi-country projects:



Definition of an initial **list of projects** and its regular updating to account for developments and gaps in Europe's digital transformation.



Establishment of a **cooperation and coordination mechanism** to identify participating Member States, funding sources, and appropriate implementation instruments.



Introduction of **the European Digital Infrastructure Consortium (EDIC)**, a new instrument proposed by the European Commission to help speed up and simplify the setup and implementation of multi-country projects, where other existing legal frameworks may not be appropriate, e.g. European blockchain service infrastructure. EDIC will allow implementing multi-country projects in a swift and flexible manner, while remaining open to all interested Member States

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